

Points of Emphasis

1. Uniforms – Education-based Activities
2. Timing Corrections and Officials’ Counts
3. Bench Decorum, Sportsmanship and Professional Conduct
4. Physical Play and Illegal Contact
5. Traveling, Continuous Motion and Legal Player Movement
6. Player Equipment – Tooth and Mouth Protectors
7. NFHS Authenticating Mark



PLAY.
PERFORM.
COMPETE.
TOGETHER.

Rules Revisions

1.

During the final 59.9 seconds of each quarter or extra period, a minimum of .3 seconds must expire when the ball is legally touched by a player inbounds following a throw-in or unsuccessful free throw. Clocks without tenths-of-a-second displays are exempt.
2.

Officials may use either visible or silent count as definite knowledge when correcting timing mistakes.
3.

The provision related to alternating possession and warnings for faking being fouled has been deleted. Officials should wait until team control is established or the ball becomes dead before administering a warning.
4.

Technical fouls occurring during the same dead-ball period are now treated as occurring at approximately the same time for the purposes of offsetting their penalties.
5.

When an infraction occurs on a throw-in, the location of the violation is the original throw-in spot. If the original throw-in spot is not a designated spot, the ensuing throw-in is moved to such a spot.

Sport images provided by XL Sports Photography, New Mexico.



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